MULTIMEDIA UNIVERSITY ™

STUDENT ID NO

MULTIMEDIA UNIVERSITY

FINAL EXAMINATION

TRIMESTER 1, 2017/2018

MLS7123 – LEARING THEORIES AND STRATEGIES

(All sections / Groups)

4 OCTOBER 2017
10.00 AM – 12.00 PM
(2 Hours)

INSTRUCTIONS TO STUDENT

1. This Question paper consists of 2 pages including cover page with 4 Questions only.

2. Answer QUESTION ONE (COMPULSORY QUESTION) and **TWO** out of **THREE** remaining questions. All questions carry equal marks and the distribution of the marks for each question is given.

3. Please print all your answers in the answer Booklet provided.

ANSWER QUESTION 1 and 2 OUT OF THE 3 REMAINING QUESTIONS BELOW (TOTAL 60 POINTS).

QUESTION 1 (20 Points) – COMPULSORY QUESTION

Learning theories usually fall into 3 distinct domains: Behaviorism, Information Processing (Cognitivism) and Constructivism. Explain and discuss these three domains in terms of their learning processes, the theorists / contributors, and the impact of each domain in education today.

(20 points)

CHOOSE 2 OUT OF 3 FROM BELOW.

QUESTION 2

What is meant by a Constructivist Learning Environment (CLE)? How does Jonassen proposes educators create this CLE and what is the impact of this model on the role of the teacher, student and technology? Please explain and provide an illustration of this CLE model. (20 points)

QUESTION 3

a) What are instructional design strategies and constructivist learning strategies? What are the strengths and limitations of each? Please explain in detail, covering 3 main strategies in each one (ie 3 instructional design strategies and 3 constructivist strategies) and how each one contributes to learning today. Please provide classroom examples of each strategy and illustrate where necessary. (20 points)

QUESTION 4

What theory states that people's level of motivation, affective states, and actions are based more on what they ***believe*** than on what is objectively the case? How does this impact today's students' learning processes. Please explain this theory in detail with a relevant example and illustrate where necessary.

(20 points)

THE END